



REVERSEU

A WEB-BASED REVERSE ENGINEERING PLATFORM

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Introduction

Reverse engineering is the practice of analyzing a system to understand the technical details of its inner workings. The origins of reverse engineering are rooted in hardware, but modern practices have extended into software. Software reverse engineering involves deconstructing an existing program in an attempt to understand how it works. Reverse engineering in the context of this project refers exclusively to software.

Reverse engineering is an extremely complex subject that is not only difficult to learn, but even more difficult to conduct in practice. This is due to the immense complexity of such a daunting task, as well as the lack of tools and resources tailored to new individuals attempting to enter the domain. This leads to a lack of qualified candidates who can respond to current security threats in both the public and private sectors.

Reverse engineering is a skill critical to national security from both an offensive and defensive perspective. In order to attack a system, one must understand how it works. Modern malware can be extremely complex, being able to compromise systems in ways previously never thought possible. The Department of Homeland Security's Cybersecurity and Infrastructure Security Agency (CISA) has labeled ransomware as a national crisis. Reverse engineering is critical for the detection and mitigation of these advanced threats.

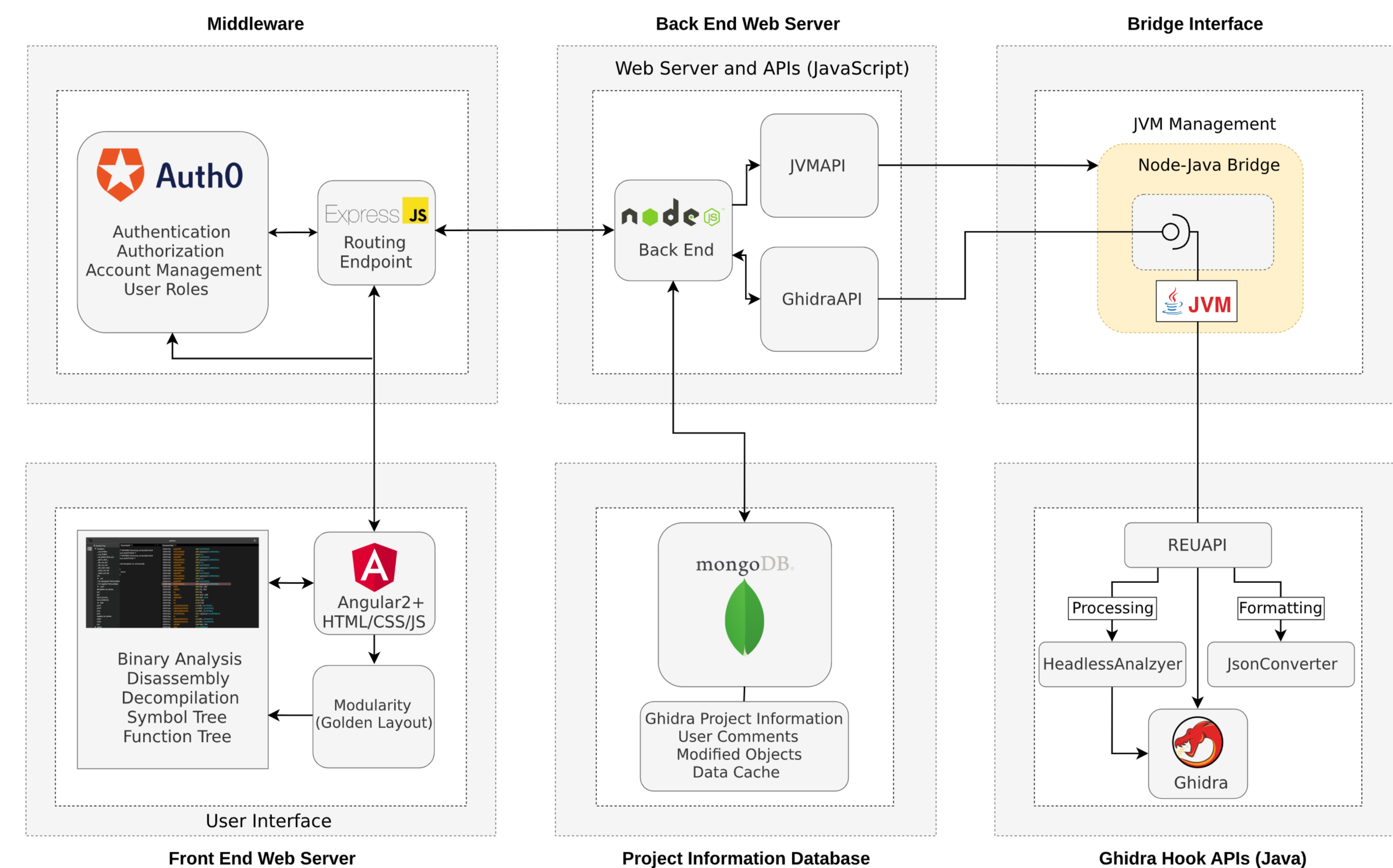
Technical Details

ReverseU's technology stack consists of a MEAN (MongoDB, Express, Angular and NodeJS) web server, a Java backend which hooks into the Ghidra application, and a bridge connecting the components. The software utilizes a set of application programming interfaces (APIs) to enable communication between technologies. Each instance of the Ghidra application is governed by a Java Virtual Machine (JVM). The execution environment is managed by our JavaScript JVMLAPI using a Node-Java bridge library. Utilizing this bridge, our GhidraApi on the JavaScript side and REUAPI on the Java side pass information back and forth.

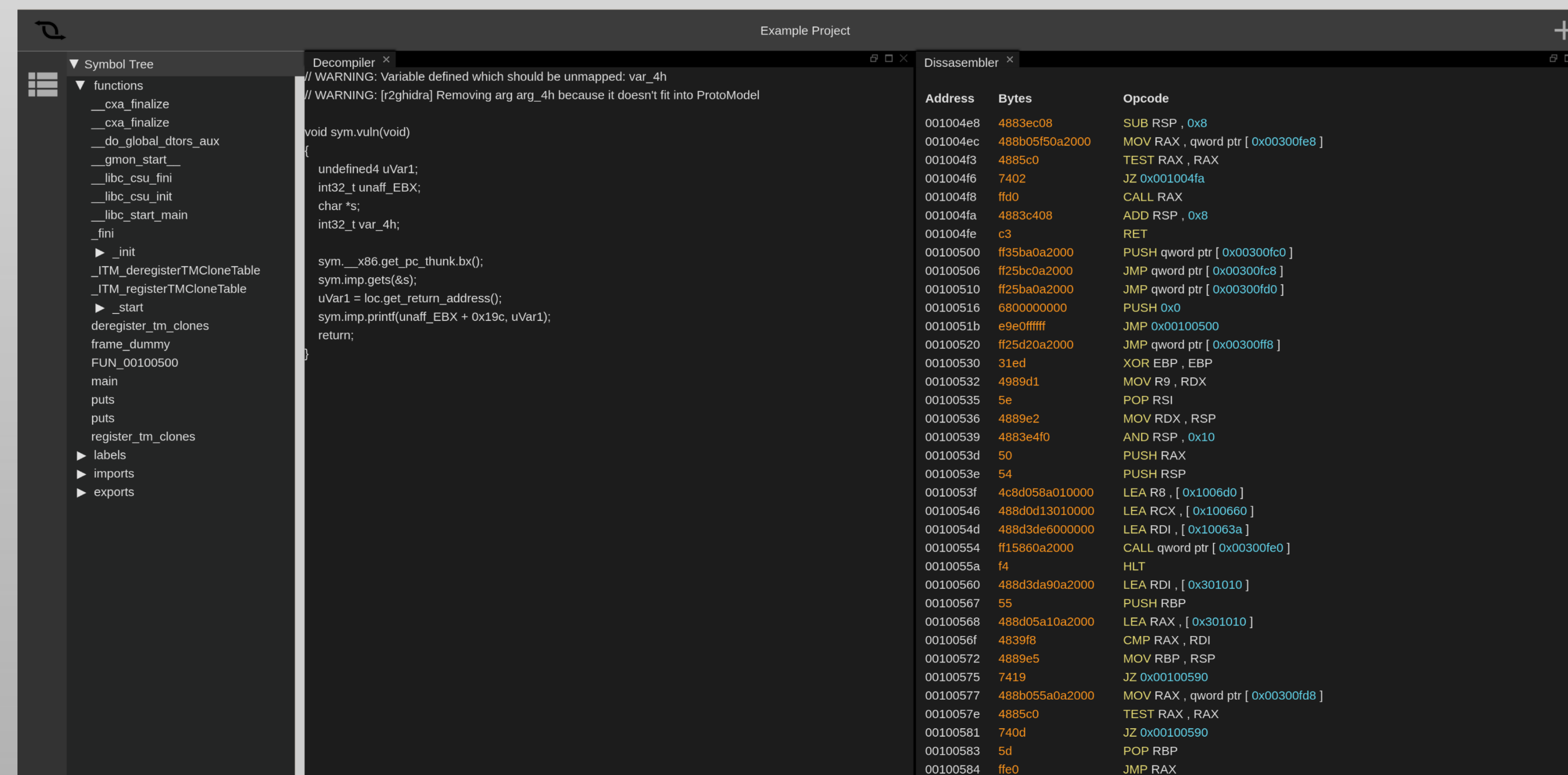
When a request for information is made by the user in the Angular interface, it passes through an ExpressJS server and is routed to an appropriate function on the back-end Node endpoint. Functions within the GhidraApi are called, which pass information to the REUAPI. Ghidra functionality is leveraged to perform analysis and return JSON output through the APIs to the Angular client. Using Golden Layout, a framework for creating resizable windows, the data is displayed intuitively to the user. Currently, ReverseU implements the disassembler, decompiler, defined strings, and symbol tree views present in Ghidra. In the future, ReverseU will implement and extend more advanced Ghidra features.

ReverseU leverages MongoDB and Auth0 for information storage. Ghidra-related user data such as project ownership is stored in a MongoDB database, managed by the Node server. MongoDB is also used as a cache to limit the number of API calls to the JVM. Sensitive information is handled by Auth0, a secure third-party authentication and authorization solution.

Project Design



Proof of Concept User Interface



Development

The first stage of development involved deciding on a data processor for reverse engineering tasks. Ghidra, written by the National Security Agency (NSA), was chosen as the sole disassembler and decompiler for ReverseU because it is an extremely powerful and open source tool. Comparable software such as IDA Pro can cost upwards of \$7,000.

Using an open source data processor granted us the ability to access, modify, and extend current Ghidra functionality. We created an API by wrapping existing Ghidra classes in custom Java code. This design decision created many technical challenges. We gained total control over the inner workings of Ghidra, but only after delving through a dated Java code base containing over 500,000 lines and 9,000 classes. A significant portion of development time was spent investigating how to extract data from Ghidra and inject data into live Java objects from a web browser.

By using the Node-Java bridge, we can instantiate a JVM inside of a Node endpoint. This allows the Node backend to directly interface with Ghidra using thin API calls. Leveraging this REST API, we can extract data from Ghidra in JSON format and cache it in a database for quick access.

On the front end, the Angular application requests data from the REST API and has several responsibilities including making HTTP requests to the server, state management and providing a web interface to the user. The interface is designed to replicate Ghidra's functionality, while providing a more modern design.

Problems and Goals

Prior to development of ReverseU, it was necessary to explore existing reverse engineering tools and understand the pain points that users experience. We came to the conclusion that the user interface of current reverse engineering tools can be intimidating to beginners. Additionally, some tools are expensive, adding a barrier to entry for users.

The goals, features, and design choices of ReverseU were made to address these issues, as well as encourage new users to learn reverse engineering. The user interface was tailored to present data in a user-friendly way. Our modern yet simple GUI design contrasts with the dated look of other tools. ReverseU will be publicly available, allowing anyone to use the tool for free. Finally, the web-based nature of ReverseU improves accessibility to a reverse engineering environment by eliminating the need to install and maintain software.

Acknowledgements

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